Code No.: 3309

FACULTY OF INFORMATICS

B.E. II/IV Year (IT) II Semester (Main) Examination May /June 2011

OOP USING JAVA

Time: 3 Hours]

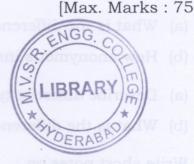
Answer **all** questions from Part A. Answer **five** Questions from Part B.

Part A — (Marks: $10 \times 2 \frac{1}{2} = 25$)

- What does the following statement prints?
 System. out . Printiln ("ab" +2+ 3);
- 2. How can you check whether a string S is the empty string or not?
- 3. What are chained exceptions?
- 4. What is the purpose of transient modifies?
- 5. What is the difference between Dictionary and Hash Table?
- 6. What is the difference between Panel and Frame?
- 7. How do you place applet inside an HTML page?
- 8. What is the purpose of toString () method defined in Object class?
- 9. Does Java support multiple inheritance?
- 10. What is the difference between capacity and size of a vector class?

Part B — (Marks :
$$5 \times 10 = 50$$
)

- 11. (a) Explain the usage of final key word in different contexts.
 - (b) Write Java program to implement RATIONAL class which represents a rational number with the following methods. (i) addition (ii) multiplication (iii) equals to check the equality of two rational numbers.
- 12. (a) Explain dynamic dispatch with suitable example?
 - (b) Explain the usage of wait () and notify () methods in inter thread communication.
- 13. (a) Write Java program to copy a text file to another file. Read source and destination file name from command line.
 - (b) What is the difference between string and stringbuffer class? Explain with example.



- 14. (a) Explain the usage of Comparator interface in collections framework.
 - (b) Write a program to read date in DD/MM/YYYY format and print in MM/DD/YYYY format using String Tokenizer class.
- 15. (a) What is the difference between paint() and repaint() methods?
 - (b) How anonymous inner classes are useful in handling events?
- 16. (a) Describe different types of layout managers.
 - (b) What is the difference between TextField and TextArea?
- 17. Write short notes on:
 - (a) Reference Types
 - (b) Packages
 - (c) Serialization.