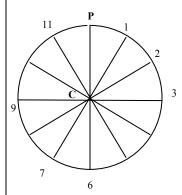
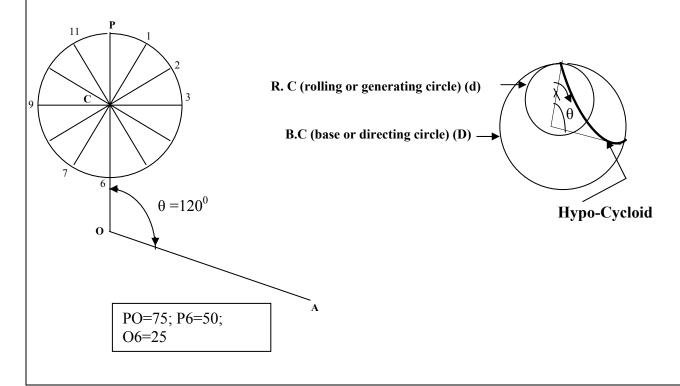
- **Q)** A circle of 50 mm rolls on another circle of 150 mm and inside it. Name the curve. Trace the path of a point P on the circumference of the smaller circle. Also draw a tangent and normal to the curve at a point on the curve, 65 mm from the centre of the bigger circle.
- Ans) The Curve is a hypo cycloid as the circle rolls on inside of another circle. The angle for one revolution will be equal to (360 \* d/D).
- 1) Draw a circle of 25 mm radius with centre C and mark P as the top most point. Divide the circle into 12 parts and label them as 1, 2, 3...12 after P.

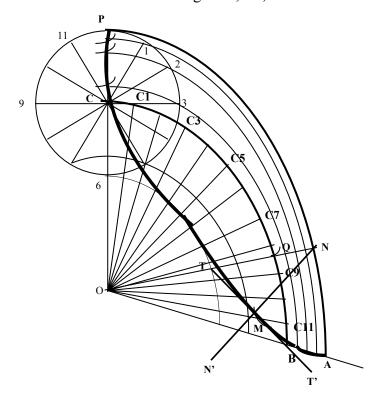


- 2) From P, mark O, centre of big circle (base circle) at PO=R=75 mm.
- 3) Mark  $\perp$  POA =  $\theta$ = 360\*(d/D) and draw OA at  $\theta$  from OP.



The above figure is the profile of the Hypo Cycloid that is generated when the rolling circle of d rolls on a base circle of D and inside it.

- 4) With O as centre and OP radius, draw base circle up to A. PA is part of the base Circle.
- With O as centre and OC radius, draw an arc through centre to get Centre Arc CB. On CB, the centers  $C_1...C_{12}$  will lie.
- To get the centers, divide  $\bot$  POA into 12 equal parts (here  $120/12 = 10^0$ ) and join O to each of these  $10^0$  on **CB** to get C1, C2,...C12.



7) Now, similar to cycloids, with C1 centre and radius CP (=25), cut arc on 1-11 arc of rolling circle to get P1. Repeat with C2, C3, etc on 2-10, 3-9, etc to get the hypocycloid.

Note: While dividing the  $\theta$  into 12 parts, mark centers C1, C2,..C12 on centre arc CB passing through C only and not on the arc passing through 3-9.

Arc passing through 3-9 will be separate and is used for getting P3 and P9 while

cutting arcs.

## Tangent and Normal:

- 1) Mark M on the hypocycloid at 65 mm from O by taking O as centre and radius 65.
- 2) With M as center, radius CP (=25), cut arc Q on CB.
- 3) Join QO, extend it to cut base circle PA at N.
- 4) Join NM to get normal NN', and  $\perp$  to NN' draw the tangent TT'.